



## **Rules for Instant Game 190**

### **“Diamond Bingo Doubler”**



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## The National Lottery

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### Scheme No. 190

### Rules for Instant Game No. 190 “Diamond Bingo Doubler”

The following sets forth the game rules for an instant lottery game (hereinafter known as “**Diamond Bingo Doubler**”) which is to be operated by Premier Lotteries Ireland Designated Activity Company (hereinafter known as “the Company”) as part of The National Lottery.

The game will commence on a date to be announced, and will continue until the Company publicly announces a termination date.

These game rules have been approved by the Regulator in accordance with Section 45 of The National Lottery Act 2013.

### General

1. These game rules are governed by The National Lottery Act 2013 and the General Rules for The National Lottery.
2. The Company reserves the right to vary these rules subject to the consent of the Regulator.
3. The official address to which correspondence must be sent is:

#### **The National Lottery**

#### **Abbey Street Lower**





#### **DUBLIN 1**



4. A code of practice governing relations between participants in National Lottery games and the National Lottery is available to download from the National Lottery’s website [www.lottery.ie](http://www.lottery.ie).

### Definition

The following words and terms will have the following meanings unless the context clearly indicates otherwise:

1. **Act** means The National Lottery Act 2013.
2. **Bar-code** means the machine-readable arrangement of numbers and parallel lines of different widths printed on the back of each Ticket which can be electronically scanned.
3. **Book** means a batch of 50 fan folded Tickets bearing a common Book number.
4. **Chief Executive** means the person appointed by the Company for the time being to be its Chief Executive or any other person to whom the Chief Executive’s authority is lawfully delegated.

5. **Data Matrix Bar-code** means the machine-readable arrangement of numbers and black and white cells printed on the front of the Ticket under the scratch-off covering which can be electronically scanned for the purposes of validation.
6. **Game/Book/Ticket Number** means the 12-character numeric code printed to show on the front of the Ticket below the right-hand scratch-off area and on the back of each Ticket.
7. **Instant Prize** means the prize that is won when, in any one or more of the smaller Play Areas (Game 1, Game 2, Game 3, Game 4), the numbers (including or excluding a FREE space) in a vertical, horizontal or diagonal row, or the four corner numbers (including or excluding a FREE space), or the eight numbers in an 'X' shape (including or excluding a FREE space), or the four numbers plus FREE in a diamond shape in Game 1 and/or Game 2, or the 12 numbers plus FREE in the larger diamond shape in Game 3 and/or Game 4, correspond with the call numbers in the large Play Area (Your Call Numbers) at the top of the Ticket. Double your Instant Prize by scratching the 'DOUBLER' area to reveal a symbol which matches a symbol appearing in a winning pattern in Game 1, Game 2, Game 3 or Game 4. A set Instant Prize of €25 is won if the word "CHECK" is revealed in the Bonus Game Play Area on a single Ticket.
8. **The Minister** means the minister for Public Expenditure and Reform or his successor in title.
9. **Play Area means** the large rectangular latex-covered panel at the top of the Ticket which is referenced Your Call Numbers including a smaller panel referenced 5 Bonus Numbers, the small latex-covered panel on the bottom left-hand side of the Ticket referenced Doubler, also another small latex-covered panel on the bottom right-hand side of the Ticket designated as the Bonus Game Play Area, and the four small Play Areas referenced Game 1, Game 2, Game 3 and Game 4.
10. **Play Symbols** mean the numbers and the word FREE which appear in the Play Areas. The Play Area at the top of the Ticket will contain thirty large numbers and five Bonus Numbers (known as the 'call numbers') from the numbers 1 to 75. Each of the four smaller Play Areas will contain one Doubler Play Symbol (from the set    ) and 23 numbers (known as the 'play numbers') from the numbers 1 to 75, with a FREE space positioned in the centre of each smaller Play Area. The Bonus Game Play Area will contain symbols from the following set:
 


  

11. **Regulator** means the person appointed as Regulator of the National Lottery under Section 7 of the Act or the Minister acting under Section 8 of the Act.
12. **Retail Sales Agent** means a person authorised to sell National Lottery Tickets, at specified location(s) under Section 42 of the Act.

13. **The Company** means Premier Lotteries Ireland Designated Activity Company.
14. **Ticket** means a National Lottery **Diamond Bingo Doubler** Ticket issued by the Company for sale to the general public.
15. **Validation/Security Number** means the multi-digit numeric code which appears underneath the removable covering on the front of the Ticket and enables validation.
16. **Weighted Average Prize Percentage** means 68.00% of actual sales.

## Governing Law And Rules

In purchasing a Ticket, the Purchaser agrees to abide by the Law of Ireland, the Act, The General Rules for National Lottery Games, and these game rules.

## Ticket Price

The price of a **Diamond Bingo Doubler** Ticket will be **€3**.

## Purchase And Prize Restrictions

No Ticket shall be purchased by, and no Instant Prize shall be paid to, any officer or employee of Premier Lotteries Ireland DAC or any contractor or sub-contractor involved in the production of **Diamond Bingo Doubler** Tickets or any other person prohibited by the Act from purchasing, owning, or claiming on a Ticket.

## Prosecution

Any person who alters or attempts to alter a Ticket with a view to obtaining an Instant Prize, or any person who purchases, owns, or claims on a Ticket and is not entitled to do so, is liable to criminal prosecution.

## Retail Sales Agent Conduct

1. Retail Sales Agents are prohibited from exchanging Books with other Retail Sales Agents.
2. Prior to payment of any Instant Prize, Retail Sales Agents must validate the win through the Central Validation System.
3. Retail Sales Agents must denote completed payment of a winning Ticket by punching a hole through the Bar-code on the Ticket and retaining the Ticket until the Book has been sold.
4. Retail Sales Agents are prohibited by law from selling National Lottery Tickets to persons under 18 years of age.

## Determination of Prize Winners

There are five ways of winning on a National Lottery **Diamond Bingo Doubler** Ticket:

**Win Type 1**

Match all numbers (including or excluding a FREE space) in a complete horizontal, vertical or diagonal line on an individual game corresponding with call numbers.

**Win Type 2**

Match all numbers (including or excluding a FREE space) in all four corners on an individual game corresponding with call numbers.

**Win Type 3**

Match all numbers (including or excluding a FREE space) to form a complete 'X' on an individual game corresponding with call numbers.

**Win Type 4**

Match four numbers (plus FREE) in the small diamond shape in Game 1 and/or Game 2 corresponding with call numbers.





**Win Type 5**

Match twelve numbers (plus FREE) in the larger diamond shape in Games 3 and/or 4 corresponding with call numbers.

Players' entitlements for each win type are as follows:-

Win Type	Game 1	Game 2	Game 3	Game 4
<b>Line</b>	€4	€5	€5	€6
<b>4 Corners</b>	€5	€20	€25	€100
<b>Diamond</b>	€10	€25	€125	€250
<b>“X”</b>	€250	€500	€1,000	€30,000

**Doubler Game**

In the Play Area of each of Games 1 to 4 inclusive there will be one symbol from the set:    

If a winning Win Type, in any game, contains a symbol that matches the “Doubler” symbol the Player wins double the Instant Prize for that Win Type.

Players may win an Instant Prize on Games 1, 2, 3 and 4 or any combination of wins on a single Diamond Bingo Doubler Ticket, in which case the player shall be entitled to the sum of those Instant Prize amounts.

**Bonus Game**

The owner of a Ticket containing the word “CHECK” in the Bonus Game Play Area shall be entitled to a set Instant Prize of €25 instantly.

Players can win up to four times on the **Diamond Bingo Doubler** Ticket but can only win one Win Type on any of the four games on each Ticket.

## **Ticket Validation**

To be a valid National Lottery **Diamond Bingo Doubler** Ticket the following conditions must be met:

1. Exactly thirty five Play Symbols must appear in the Your Call Numbers Play Area and exactly twenty three Play Symbols and a free space and a Doubler game Play Symbol must appear in each of the four smaller Play Areas and one Play Symbol must appear in the Doubler Play Area and one Play Symbol must appear in the Bonus Game Play Area of the Ticket.
2. Each of the Play Symbols must be present in its entirety, must be fully legible, and must be printed in grey/black ink.
3. The Validation/Security Number must be present in its entirety, must be fully legible, must be printed in grey/black ink and must correspond, using the Company's codes, to the apparent Play Symbols on the Ticket.
4. The Ticket must be fully intact.
5. The Game/Book Ticket/Number must be present in its entirety, must be fully legible and must be printed in grey/black ink.
6. The Bar-code must be present in its entirety, must be readable and must be printed in grey/black ink.
7. The Data Matrix Bar-code must be present in its entirety, must be readable and must be printed in grey/black ink.
8. The Ticket must not be mutilated, altered, unreadable, or tampered with in any manner.
9. The Ticket must not be counterfeit in whole or in part.
10. The Ticket must have been issued by the Company in an authorised manner.
11. The Ticket must not be stolen.
12. The Ticket must have been purchased through an authorised Retail Sales Agent and be purchased before the official close of the Game.
13. The Play Symbols, Game/Book Ticket/Number and Validation/Security Number must be right-side-up and not reversed in any manner.
14. The Ticket must be complete, not blank, or partially blank, must not have a hole punched through it, must not be miscut, must not be marked void, and must have exactly one hundred and thirty three Play Symbols, exactly four free spaces, exactly one Validation/Security Number and exactly one Game/Book Ticket/Number on both the front and the back.
15. The Validation/Security Number of all winning Tickets must appear on the Company's official file, and only one Instant Prize payment will be made on any individual winning Ticket.
16. The Ticket must not be misregistered, defective, or produced in error.

17. Each of the Play Symbols appearing on the Ticket must be printed in accordance with the standards on file for that game.
18. The Validation/Security Number must be printed in accordance with the standards on file for that game.
19. The Game/Book Ticket/Number must be printed in accordance with the standards on file for that game.
20. The display printing must not be irregular in any respect.
21. The Ticket must pass all additional confidential validation tests of the Company. Any Ticket not passing all the validation tests mentioned is void and is ineligible for any Instant Prize. In all cases of doubt, the decision of the Company will be final and binding. However, the Company may, at its discretion, replace an invalid Ticket with an unplayed Ticket or Tickets. Should a defective Ticket be purchased, the only responsibility of the Company shall be the replacement of the defective Ticket with an unplayed Ticket of equivalent sales price.

### **Ticket Responsibility**

1. The Company will not be responsible for lost or stolen Tickets.
2. The Company will not be responsible for Tickets redeemed in error for a lower Instant Prize at Retail Sales Agent location.
3. The Company shall not be obliged to pay any cash Instant Prizes which are not claimed within 90 days of the announced end of the game.
4. Where a winning Ticket is presented either to the Company or its authorised Retail Sales Agent by a person other than the purchaser and the Ticket passes all the Company's validation tests, the payment of the Instant Prize shall discharge the Company from any liability to the purchaser. In all other cases, the Company will be discharged from any liability after payment of Instant Prizes.

### **Payment of Prizes**

1. Instant Prizes of €4, €5, €6, €9, €10, €12, €15, €20, €25, €50 and €100, may be redeemed:
  - a) in exchange for a completed winning Ticket and following Ticket validation procedure at:
    - any Retail Sales Agent; and
    - all Prize Claim Centre Agents; or
  - b) by posting the Ticket, together with a completed claim form, to the Company's headquarters at the claimant's sole risk.
2. Instant Prizes of €125, €250, €500 and €1,000 may be redeemed:



- a) in exchange for a completed winning Ticket and following Ticket validation procedure at:
    - a Retail Sales Agent, with the Retail Sales Agent's consent; and
    - all Prize Claim Centre Agents; or
  - b) by posting the Ticket, together with a completed claim form, to the Company's headquarters at the claimant's sole risk.
3. Instant Prizes of €30,000 must be claimed at National Lottery Headquarters.
  4. A list of the Prize Claim Centre Agents is available at [www.lottery.ie](http://www.lottery.ie)
  5. Instant Prizes must be claimed within 90 days of the announced end of the game and the time limit shall expire at 5.30pm on that working day. In the event that the 90<sup>th</sup> day falls on a Saturday, Sunday or public holiday, the time limit shall expire at 5.30 pm on the next working day.
  6. The Company will be discharged from any liability after payment or posting of Instant Prizes.
  7. After the expiration of 90 days from the announced end of the Game, unclaimed prizes will be forfeited. In the event that the 90<sup>th</sup> day falls on a Saturday, Sunday or public holiday, the time limit shall expire at 5.30pm on the next working day. The unclaimed prize money shall be allocated to a special reserve fund to be utilised by the Company in accordance with the National Lottery Licence.

## **Instant Prizes**

1. The total number of Instant Prizes in the game as designed shall be no less than 976,500.
2. The total value of all Instant Prizes that are available to win in the game represents 68.00% of the value of all Tickets in the game, being the Weighted Average Prize Percentage.
3. The odds of winning an Instant Prize are 1 in 4.1 on average.
4. At time of purchase some Instant Prizes, including the top value prizes, may have already been won.

**Prize Amounts, Number of Prizes and Odds**

	Prize Amount	Approximate Odds 1 in	No. of Winners in Game	No. of Tickets in Game 4,000,000
	€4	12.69	315,200	
	€5	17.18	232,800	
	€6	30.77	130,000	
<b>€4 G1+€5 G2</b>	€9	88.50	45,200	
<b>€4 G1+€5 G3</b>	€9	109.89	36,400	
	€10	303.03	13,200	
<b>€5 G1+€5 G3</b>	€10	131.58	30,400	
<b>€4 G1+€6 G4</b>	€10	454.55	8,800	
<b>€6 G4doubled</b>	€12	909.09	4,400	
<b>€5 G1+€5 G3+€5 G2</b>	€15	172.41	23,200	
<b>€10 G1+€5 G3</b>	€15	416.67	9,600	
<b>€4 G1+€5 G3+€6 G4</b>	€15	192.31	20,800	
	€20	277.78	14,400	
<b>€10 G1+€5 G3+€5 G2</b>	€20	416.67	9,600	
<b>€4 G1+€5 G3+€5 G2+€6 G4</b>	€20	138.89	28,800	
<b>€10 G1doubled</b>	€20	555.56	7,200	
<b>€5 G3+€20 G2</b>	€25	217.39	18,400	
	€25	185.19	21,600	
<b>€25 G3+€25 G2</b>	€50	2,000.00	2,000	
<b>€25 G2doubled</b>	€50	2,000.00	2,000	
	€100	2,066.12	1,936	
	€125	10,000.00	400	
	€250	50,000.00	80	
	€500	250,000.00	16	
<b>€250 G1+€125 G3+€25 G2+€100 G4</b>	€500	250,000.00	16	
<b>€250 G1+€250 G4</b>	€500	250,000.00	16	
	€1,000	250,000.00	16	
<b>€250 G1+€500 G2+€250 G4</b>	€1,000	250,000.00	16	
	€30,000	1,000,000.00	4	

The figures above are based on a complete sale of all tickets in the game.

## **Termination of Game**

The Company will announce a termination date for the game, after which no further Tickets may be sold. Such announcement or announcements may be disseminated through media used to advertise or promote the game or through other normal communications media.